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## Accumulator and Counter

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## Introduction

* We have two common operations served by repetition structures:
$>$ Counting operations
$>$ Accumulating operations.


## Counting

* The counting is a very important operation in programming. We will count to:
$>$ perform calculations (i.e. averaging numbers)
$>$ Count to determine if we need to keep on looping in a while, do..while block.
* Counting is accomplished in logic by defining a variable and adding or subtracting a value to/from the variable during each repetition loop.
$>$ If you add to the counter on each loop, the counter value increases (incrementing).
$>$ If we subtract on each loop, we count down (decrementing) with the counter.
* We can count by ones or by larger numbers.
* The counting activity in a program is accomplished by defining and initializing a variable and placing that variable inside the loop.
* With each repetition of the loop, a value is added to the counter to increment or a value is subtracted from the counter to decrement.


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* Example (2):

Write pseudo code and draw flowchart to Count the number of four items weighting over 20 kg .

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## Accumulating

* Accumulating is also a popular operation used in program logic.
* With accumulation, and accumulator variable is designated to accumulate numbers in a variable.
* The statements necessary to perform accumulation look very similar to the counting statements.
* Instead of incrementing a counter variable by a set number, we will be taking some value or identifier and add this to the accumulator variable on each repetition.
* The effect is that the accumulator variable grows (summarizes) on each pass of the loop.
* In the following pseudo code and flow chart example, we use a counter and accumulator variables to calculate a test average of five test scores.



## Homework number (5) delivered next week:

1) Write a pseudo code and flowchart to display the multiplication table for number four.
2) Modify question (1) to display the multiplication table for number entered by the user.
